



SUPPLEMENT
TO THE
NEW ZEALAND GAZETTE

OF
THURSDAY, MARCH 16, 1933.

Published by Authority.

WELLINGTON, MONDAY, MARCH 20, 1933.

Notice respecting Native and Imported Game.

Department of Internal Affairs,
Wellington, 17th March, 1933.

THE attention of sportsmen and others is called to the following provisions of the Animals Protection and Game Act, 1921-22, and of the regulations thereunder, also of section 4 (1), Stock Amendment Act, 1927.

J. A. YOUNG, Minister of Internal Affairs.

THE ANIMALS PROTECTION AND GAME ACT, 1921-22.

SECTION 6 (3). Every reserve under the Scenery Preservation Act, 1908, shall be deemed to be a sanctuary under the Animals Protection and Game Act, 1921-22.

(4) Every person who unlawfully takes or kills any animal within a sanctuary is liable to a fine of ten pounds for every such offence, and to a further fine of one pound for each animal so taken or killed.

Section 9. The season for taking and killing imported or native game opens on the 1st day of May, 1933, and closes on the 31st day of July, 1933, unless otherwise specified in the Warrant fixing the open season in any district.

Section 11 (1). No imported or native game shall be trapped or taken by means of traps or by any other means than by hunting or shooting, nor shall any trap, net, or snare be erected or set for the purpose of such trapping or taking at any time whatever, except by any person duly authorized under section thirty-one of the Animals Protection and Game Act, 1921-22.

Section 12 (1). No person shall kill or destroy any imported game or native game, or shoot at, or attempt to shoot at, any imported game or native game, with any swivel gun or pump gun, or use any gun other than a shoulder gun.

(2) No gun shall be used for the purposes aforesaid the bore of which is larger than the size known as number twelve at the muzzle, nor shall any gun be used which exceeds ten pounds in weight.

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THE ANIMALS PROTECTION AND GAME REGULATIONS, 1930.
REGULATION 3, AS AMENDED BY AMENDING REGULATIONS
OF 2ND MARCH, 1931.

"3. (1) In addition to the prohibitions contained in sections 12 and 13 of the Act, no person shall kill or destroy any imported game or native game, or shoot at or attempt to shoot at any such imported game or native game with any automatic or auto-loading gun, unless it is converted into a gun capable of carrying two cartridges only, or with any rifle, pea-rifle, or punt-gun; nor shall such person use any cartridge of a length exceeding 2½ in. for the purposes above described: Provided that nothing in this clause shall apply to deer, moose, and wapiti.

(2) No person shall use or cause to be used any aeroplane in connection with the taking or killing of imported game or native game: Provided that this clause shall not be so construed as to prohibit the use of any aeroplane for the purpose of travelling either to or from a rendezvous.

(3) No person shall use or cause to be used on any lake, pond, lagoon, mere, estuary, or other dead water, any power-boat for the purpose of taking or killing, whether by himself or by any other person or persons at his direction, by driving, chasing, frightening or stalking any imported game or native game. For the purposes of this clause 'power-boat' means and includes any launch, boat, canoe, or other similar craft propelled either wholly or partly by mechanical power: Provided that this clause shall not be so construed as to prohibit the use of any power-boat for camping purposes, or for the purpose of travelling either to or from a rendezvous or generally or to prohibit shooting from a moored power-boat."

THE ANIMALS PROTECTION AND GAME ACT, 1921-22.

Section 13 (1). No person shall use any cylinder for the purpose of taking or killing imported or native game in any lake or river; nor shall the apparatus known as a silencer be used on any gun in the taking or killing of imported game or native game.