This PUBLIC BILL originated in the HOUSE OF REPRE-SENTATIVES, and, having this day passed as now printed, is transmitted to the LEGISLATIVE COUNCIL for its concurrence.

House of Representatives, 22nd October, 1936.

Mr. Wright.

WELLINGTON CITY EMPOWERING.

[LOCAL BILL.]

ANALYSIS.

Title. 1. Short Title. 2. Interpretation. 3. Application of portion of Wellington City Tramway Reserve Fund to meet in London portion of the Wellington City Electric Tramways Streetpaving and Town Hall Loan 1902 Repayment Loan, 1932.

A BILL INTITULED

AN ACT to confer Further Powers on the Corporation Title. of the City of Wellington.

BE IT ENACTED by the General Assembly of New 5 Zealand in Parliament assembled, and by the authority of the same, as follows:—

1. This Act may be cited as the Wellington City Short Title. Empowering Act, 1936.

2. In this Act, if not inconsistent with the context, Interpretation. 10 "Council" means the Wellington City Council.

3. The Council is hereby authorized to apply the sum Application of eighty-one thousand pounds, part of the moneys to of portion of Wellington the credit of its Tramway Reserve Fund Account City Tramway Reserve Fund Account City Tramway Reserve Fund to meet in 15 Trading Departments' Reserve and Renewal Funds London portion Act, 1017.

- 15 Trading Departments' Reserve and Renewal Funds London portion Act, 1917, for the purpose of paying off in part in wellington London, on the first day of March, nineteen hundred and thirty-seven, the portion for which the Council's Street-paying tramway undertaking is liable of the Wellington City and Town Hell Lore
- 20 Electric Tramways Street-paving and Town Hall Loan 1902 1902 Repayment Loan, 1932, of one hundred and Repayment seventy-one thousand seven hundred pounds.

Application of portion of Wellington City Tramway Reserve Fund to meet in London portion of the Wellington City Electric Tramways Street-paving and Town Hall Loan 1902 Repayment Loap 1922

No. 65-2.

By Authority: G. H. LONEY, Government Printer, Wellington.-1936.