

GAMING AMENDMENT BILL

EXPLANATORY NOTE

THIS Bill increases, from twenty-three to forty-seven, the maximum number of additional racing days in respect of which the Minister may in any year grant totalisator licences.

Hon. Mr Seath

GAMING AMENDMENT

ANALYSIS

Title	1. Short Title 2. Additional totalisator days
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A BILL INTITULED

An Act to amend the Gaming Act 1908

BE IT ENACTED by the General Assembly of New Zealand in Parliament assembled, and by the authority of the same,
5 as follows:

1. **Short Title**—This Act may be cited as the Gaming Amendment Act 1964, and shall be read together with and deemed part of the Gaming Act 1908* (hereinafter referred to as the principal Act).

10 2. **Additional totalisator days**—(1) Section 50 of the principal Act (as substituted by section 2 of the Gaming Amendment Act 1950 and amended by section 5 of the Gaming Amendment Act 1953) is hereby further amended by omitting
15 from the proviso to subsection (2) the word “twenty-three”,
and substituting the word “forty-seven”.

(2) Section 5 of the Gaming Amendment Act 1953 is hereby repealed.

*1957 Reprint, Vol. 5, p. 505

Amendments: 1959, No. 65; 1960, No. 63; 1961, No. 82; 1962, No. 114; 1963, No. 28

No. 71—1